

**COMBINATION FIELD PROGRAMMABLE GATE ARRAY ALLOWING
DYNAMIC REPROGRAMMABILITY AND NON-VOLATILE
PROGRAMMABILITY BASED UPON TRANSISTOR GATE OXIDE
BREAKDOWN**

CROSS REFERENCE TO RELATED APPLICATIONS

This application claims the benefit of provisional U.S. Patent Application No. 60/541,470, filed February 3, 2004, which is hereby incorporated by reference in its entirety.

TECHNICAL FIELD OF THE INVENTION

The present invention relates to field programmable gate arrays (FPGA), and more particularly, to a FPGA that allows for both dynamic reprogrammability by refreshing of charge and non-volatile one-time programmability based upon the breakdown of the gate oxide of a transistor.

BACKGROUND OF THE INVENTION

FPGA's are finding increasing application as logic and/or processing elements.

One type of FPGA utilizes SRAM cells, which requires six transistors. The SRAM is used to provide configurable or programmable switches. The programming is stored as a bitmap typically off chip in non-volatile memory. The SRAM based FPGA is programmed by first programming the non-volatile memory. Then, the bitstream from the non-volatile memory is loaded from the non-volatile memory to the SRAM. The SRAM then is used to control the FPGA. This multi-chip solution results in a large form factor and relatively high cost.

Another type of FPGA is based upon anti-fuse technology. Although widely accepted, anti-fuse technology requires specialized fuse manufacturing process. Further, a FPGA based upon anti-fuse technology can only be programmed once.

Yet another type of FPGA is based upon flash memory technology. However, flash memory technology requires a relatively more complex semiconductor manufacturing process, thereby increasing cost. Further, flash memory technology is typically one to two generations behind advanced CMOS logic processes.

BRIEF DESCRIPTION OF THE DRAWINGS

FIG. 1 is a schematic circuit diagram of a portion of a FPGA in accordance with one aspect of the present invention.

FIG. 2 is a partial layout diagram of a portion of the FPGA represented by FIG. 1.

FIG. 3 is a table of voltages showing the operation of the FPGA cell of FIGS. 1-3.

FIG. 4 is a table of voltages showing the operation of an alternative embodiment of a FPGA cell.

FIG. 5 is a schematic circuit diagram of a portion of a FPGA in accordance with another aspect of the present invention.

FIG. 6 is a table of voltages showing the operation of the FPGA cell of FIG. 5.

FIG. 7 is a timing diagram showing the storage of data onto the cell of FIG. 5.

FIG. 8 is an alternative embodiment of a portion of a FPGA in accordance with another aspect of the present invention.

FIG. 9 is a top layout view of the circuit of FIG. 9.

FIG. 10 is a schematic diagram of a portion of a dynamic memory array formed in accordance with the present invention.

FIG.11 is a top layout view of the circuit of FIG. 10.

DETAILED DESCRIPTION

A FPGA based on transistors having an ultra-thin dielectric that can be stressed into breakdown (soft or hard breakdown) to set a leakage current level is disclosed. A suitable ultra-thin dielectric is the high quality gate oxide of about 50 Å thickness or less used in a transistor, as is commonly available from presently available advanced CMOS logic processes. Such oxides are commonly formed by deposition, by oxide growth from a silicon active region, or by some combination thereof. Other suitable dielectrics include oxide-nitride-oxide composites, compound oxides, and so forth.

In the following description, numerous specific details are provided to provide a thorough understanding of embodiments of the invention. One skilled in the relevant art will recognize, however, that the invention can be practiced without one or more of the specific details, or with other methods, components, materials, etc. In other instances, well-known structures, materials, or operations are not shown or described in detail to avoid obscuring aspects of the invention.

Reference throughout this specification to “one embodiment” or “an embodiment” means that a particular feature, structure, or characteristic described in connection with the embodiment is included in at least one embodiment of the present invention. Thus, the appearances of the phrases “in one embodiment” or “in an embodiment” in various places throughout this specification are not necessarily all referring to the same embodiment. Furthermore, the particular features, structures, or characteristics may be combined in any suitable manner in one or more embodiments.

The present invention is related to gate oxide breakdown based flash memory designs developed by the present inventor and assigned to the same assignee as the present invention. Examples are shown in U.S. Patent Application Serial No. 09/955,641 filed on September 18, 2001 entitled "SEMICONDUCTOR MEMORY CELL AND MEMORY ARRAY USING A BREAKDOWN PHENOMENA IN AN ULTRA-THIN DIELECTRIC", U.S. Patent Application Serial No. 10/024,327 filed on December 17, 2001 entitled "SEMICONDUCTOR MEMORY CELL AND MEMORY ARRAY USING A BREAKDOWN PHENOMENA IN AN ULTRA-THIN DIELECTRIC", U.S. Patent Application Serial No. 09/982,034 filed on October 17, 2001 entitled "SMART CARD HAVING NON-VOLATILE MEMORY FORMED FROM LOGIC PROCESS", U.S. Patent Application Serial No. 09/982,314 filed on October 17, 2001 entitled "REPROGRAMMABLE NON-VOLATILE OXIDE MEMORY FORMED FROM LOGIC PROCESS", and U.S. Patent Application Serial No. 10/133,604 filed April 26, 2002 entitled "HIGH DENSITY SEMICONDUCTOR MEMORY CELL AND MEMORY ARRAY USING A SINGLE TRANSISTOR", each of which is hereby incorporated by reference.

FIG. 1 shows an example of a FPGA array 100 formed in accordance of with the present invention. The array 100 is a two column by two row array, however, it can be appreciated that the array can be any arbitrary size. The array 100 includes four memory cells 102, each of which comprises a select transistor 104, a capacitor 106, and a switch 108.

Examining the memory cell 102 at, for example, the crosspoint of the first row R_1 and the first column C_1 (also referred to herein as a "bitline" or "column bitline"), the

memory cell 102 has the gate of its select transistor 104 connected to a read bitline (BLR) line. The drain of the select transistor 104 is connected to a row line R_1 (also referred to herein as a "wordline" or "row wordline"). The source of the select transistor 104 is connected to one terminal of the capacitor 106. The other terminal of the capacitor is connected to the column bitline (BL).

The gate of the switch 108 is also connected to the source of the select transistor 104, thusly, between the source and one terminal of the capacitor 106. This connection point is referred to as a switch control node. The source and drain of the switch 108 are connected in a "daisy chain" manner with the other switches common to that column.

As will be seen below, during the programming step, a relatively large voltage is across the capacitor 106 of the selected column and selected row to break down the gate oxide of the capacitor 106. The other memory cells 102 shown in FIG. 1 are also formed from, in one embodiment, identical cells 102 at the crosspoints of the column bitlines C_x and row wordlines R_y , where $y = 1$ to N and N is the total number of rows and where $x = 1$ to M and M is the total number of columns.

The use of memory cells 102 as programmed elements in the FPGA 100 of FIG. 1 is advantageous because the components can be fabricated using many conventional CMOS processes using only a single polysilicon deposition step, without adding any mask steps to them. This is in contrast to "floating gate" type FPGA flash memory, which requires at least two polysilicon layers. This is also in contrast to the anti-fuse type FPGA, which requires special process steps. Further, with modern technological advances, the size of a capacitor and transistor can be made very small. For example, current 0.18

micron, 0.13 micron, and smaller line width processes would greatly increase the density of the FPGA.

Although only a two by two FPGA array 100 is shown, in practice such FPGA arrays may contain tens of thousands cells, or even millions of cells, when fabricated using, for example, an advanced 0.13 μm CMOS logic process. Even larger arrays will be realized as CMOS logic processes improve further.

FIG. 2 shows a partial layout diagram 200 for a portion of the FPGA array 100. The layout diagram of FIG. 2 is suitable for an advanced CMOS logic process. The term MOS is commonly understood to pertain to any gate material, including doped polysilicon and other good conductors, as well as to various different types of gate dielectrics not limited to silicon dioxide, and the term is so used herein. For example, the dielectric may be any type of dielectric, such as an oxide or nitride, which undergoes a hard or soft breakdown upon the application of a voltage for a period of time. In one embodiment, a thermally grown gate silicon oxide of about 50 angstroms (50A for 0.25um, 30A for 0.18um and 20A for 0.13um process) thick is used.

The FPGA array 100 preferably is laid out in a grid in which the column lines such as C_1 and C_2 , are orthogonal to the row lines such as R_1 and R_2 . Figure 2 shows two cells 102, arrayed as one column by two rows. As seen in Figure 2, the metal one (M1) line is used to connect the gate of the switch (SW) with one terminal of the capacitor 106. Further, the drain of the select transistor (ST and 104) is connected to the word line through a n+ diffusion contact, metal one, via one, and metal two (M2). Further, it can be seen that all of the devices (select transistor 104, capacitor 106, and switch 108) are formed from a polysilicon layer over a low voltage (LV) oxide.

The operation of the FPGA array 100 is now explained with reference to the illustrative voltages shown in FIG. 3. It will be appreciated that the voltages are illustrative, and that different voltages are likely to be used in different applications or when different process technologies are used. During programming, the various cells in the FPGA array 100 are exposed to one of four possible programming voltage combinations, which are shown on lines 301, 303, 305, and 307 of FIG. 3. Read voltages are shown on lines 309, 311, 313, and 315. Assume that a FPGA cell 102 (note that the cell 102 in Figure 2 is a generic reference to all of the cells in the FPGA 100) is selected for programming and is located at the crosspoint of R_1 and C_1 . The selected memory cell 102 is referred to as at the selected row and selected column ("SR/SC"). As shown on line 301, the voltage on the selected wordline R_1 (designated as V_{wl} or "voltage on the wordline") is 0 volts and the voltage on the bitline C_1 (designated as V_{bl} or "voltage on the bitline") is 8 volts. Further, the voltage on the selected read bitline (designated as V_{blr} or "voltage on the read bitline") is 3.3 volts.

This set of voltages results in the select transistor 104 being "on", which places 0 volts from the word line onto one terminal of the capacitor 106. The other terminal of the capacitor 106 is connected to the bitline (V_{bl}) which is at 8 volts. Thus, the voltage across the capacitor 106 is 8 volts. The gate oxide of the capacitor 106 is designed to break down at this potential difference, which programs the FPGA cell as will be described further below. When the oxide of the capacitor 106 breaks down, this converts the capacitor 106 into a resistor.

It can be appreciated that the precise magnitude of voltages applied is dependent upon the thickness of the gate oxide and other factors. Thus, for example, for a 0.13

micron CMOS process, the gate oxide is typically thinner, thereby requiring a lower voltage differential across the capacitor 106.

With R_1 and C_1 being the selected row and column, consider the impact on the FPGA cell 102 at the crosspoint of a selected row and an unselected column ("SR/UC"), e.g., R_1 and C_2 . As shown on line 305, the voltage on the wordline R_1 is 0 volts, the voltage at the unselected read bitline (V_{blr}) is 0 and the voltage on the unselected bitline C_2 is 0. Because 0 volts is on the gate of the select transistor 104, the FPGA cell 102 does not program under these conditions.

With R_1 and C_1 being the selected row and column, consider the impact on the FPGA cell 102 at the crosspoint of a selected column and an unselected row ("UR/SC"), e.g. R_2 and C_1 . As shown on line 303, the voltage on the unselected wordline R_2 is 3.3 volts, the voltage at the selected read bitline (V_{blr}) is 3.3 volts, and the voltage on the bit line C_1 is 8 volts. Because the read bitline voltage is 3.3 volts, this causes the select transistor 104 to be in an "on" condition, allowing the 3.3 volts on the word line to be placed on one terminal of the capacitor 106. The other terminal of the capacitor is tied to the voltage on the bitline, or in this case 8 volts. This causes a potential difference of 4.7 volts across the gate oxide of the capacitor 106. The memory cell 102 is designed to not program under these conditions.

With R_1 and C_1 being the selected row and column, consider the impact on the FPGA cell 102 at the crosspoint of an unselected column and an unselected row ("UR/UC"), e.g. R_2 and C_2 . As shown on line 307, the voltage on the unselected wordline R_2 is 3.3 volts, the voltage at the unselected read bitline (V_{blr}) is 0 volts, and the voltage on the unselected bitline C_2 is 0 volts. Because 0 volts is on the gate of the select transistor

104, the select transistor is in the "off" position, leaving one terminal of the capacitor 106 floating. The other terminal of the capacitor 106 is at 0 volts by virtue of its connection to the bitline. FPGA cell 102 does not program under these conditions.

After a FPGA cell 102 has been programmed by breaking down the gate oxide of the capacitor 106, the physical characteristics of the cell 102 is changed. In particular, the capacitor 106 becomes a resistive element. Note that, during programming, although the voltage across the select transistor oxide (i.e. 3.3 volts on the gate of the select transistor 104) is larger than is typical (1.8 volts for 0.18 micron CMOS), this higher voltage will not break down the gate oxide of the select transistor 104 because of the short programming time (normally less than a few seconds).

The FPGA array 100 is read in the following manner. A read select voltage of 1.8-3.3 volts is placed on the selected column bitline ("SC"), a read select voltage of 1.8 volts is placed on the selected bitline read (V_{blr}), and a voltage of 0 volts is placed on the selected row wordline ("SR"). Note that these voltages are for a typical 0.18 micron CMOS process. Lower voltages would be typically used for smaller more advanced CMOS processes. For example, for a 0.13 micron CMOS process, the read select voltage on the selected column bitline and on the selected read bitline may be approximately 1.2 volts.

Assume that R_1 and C_1 are the selected row and column ("SC/SR") and that the FPGA cell 102 at that crosspoint is programmed. As shown on line 309, 1.8-3.3 volts (a read select voltage) is applied via bitline C_1 to one terminal of the capacitor 106. Note that a higher bitline voltage will enable a higher read current to be sensed from the bitline. Further, the gate of the select transistor 104 has applied 1.8 volts via the read bitline and 0

volts is applied to the drain of the select transistor 104 via the wordline R_1 . This causes the select transistor 104 to be "on". Nevertheless, even though the select transistor is "on", there is still some amount of resistance across the select transistor. Furthermore, there is 1.8-3.3 volts across the capacitor 106, which if programmed, will cause a leakage current (typically over 10 microamps) to flow from the selected column bitline to the selected row wordline. In effect, the programmed capacitor 106 and the select transistor 104 form a voltage divider, whose middle node is connected to the gate of the switch 108. The result of this voltage divider is that a voltage is placed on the gate of the switch 108 sufficient to turn on the switch 108. If the cell 102 has not been previously programmed, the capacitor 106 has a much higher resistance than the select transistor 104. Further, because the select transistor 104 is turned on, this causes the wordline voltage of 0 volts to be placed on the switch 108, which causes the switch 108 to be off.

With R_1 and C_1 being the selected row and column for the read operation, consider the impact on the cell 102 at the crosspoint of a selected column and an unselected row ("UR/SC"), e.g. R_2 and C_1 . As shown on line 311, 1.8-3.3 volts (a read select voltage) is applied via bitline C_1 to one terminal of the capacitor 106. Further, the gate of the select transistor 104 has applied 1.8 volts via the read bitline and 1.8 volts is applied to the source of the select transistor 104 via the wordline R_1 . This causes the select transistor 104 to be "off".

With R_1 and C_1 being the selected row and column for the read operation, consider the impact on the cell 102 at the crosspoint of an unselected column and a selected row ("SR/UC"), e.g. R_1 and C_2 . As shown on line 313, 0 volts (a read select voltage) is applied via bitline C_2 to one terminal of the capacitor 106. Further, the gate of the select transistor

104 has applied 0 volts via the read bitline and 0 volts is applied to the drain/source of the select transistor 104 via the wordline R_1 . Under these circumstances, there will no current flow from the wordline to the bitline.

With R_1 and C_1 being the selected row and column for the read operation, consider the impact on the cell 102 at the crosspoint of an unselected column and a selected row ("UR/UC"), e.g. R_2 and C_2 . As shown on line 315, 0 volts (a read select voltage) is applied via bitline C_2 to one terminal of the capacitor 106. Further, the gate of the select transistor 104 has applied 0 volts via the read bitline and 1.8 volts is applied to the drain/source of the select transistor 104 via the wordline R_2 . Under these circumstances, since the selected device 104 is at off state, there will no current flow from the wordline to the bitline.

During operation, the following voltages are used. First, a wordline voltage of 0 volts is applied. Next, a bitline voltage of 1.8 volts is applied and a bitline read voltage of 0 to 0.8 volts is applied. The V_{blr} of 0 to 0.8 volts is applied to make the select transistor 104 operate in a weakly on state, so only minimal leakage current occurs (on the order of nA).

In the embodiment described in Figures 1-3, the gate voltage of the switch 108 will be generally equal or less than V_{cc} (1.8 volts for a 0.18 micron CMOS process). Thus, the switch 108 can only pass $V_{cc} - V_t$. This will affect the speed performance of the FPGA circuit. In an alternative embodiment, the switch 108 and the select transistor 104 have their gate oxides formed thicker, such as that used in input/output devices. For example, the thickness of the gate oxides for the switch 108 and the select transistor 104 may be on the order of 60 angstroms or thicker. The gate oxide of the capacitor 106 should be maintained at the conventional thickness for the particular CMOS process, e.g. 30

angstroms for a 0.18 CMOS process. The programming and read voltages for this alternative embodiment are shown in Figure 4.

In this alternative embodiment, during the read and programming operations, the bitline voltage can be biased to 3.3 volts (compared to 1.8 volts in the embodiment of Figures 1-3). The switch 108 will have 3.3 volts on its gate, so it can fully pass a V_{cc} with extra drive gate voltage. Thus, the programmed switch will have very low resistance so as to improve the speed performance.

While the above description for an FPGA provides significant improvement over the prior art, further improvement can be made to include dynamic reprogrammability as shown in the embodiments of Figures 5-11. For example, turning to Figure 5, a FPGA array is shown that includes a write transistor (T_w), a programming capacitor (C_p) that is made of gate poly over the thin gate oxide, and a control switch device (T_{sw}) that is used to control the programming logic. The structure of Figure 5 is similar to that of Figure 1; however, the operation is different when the memory array is used as dynamic memory. The operation for non-volatile memory operation is the same as described above. Note that new nomenclature is used in Figure 5, where B_w (equivalent to B_{lr}) is the bitline for writing, B_p (equivalent to B_l) is the bit line for non-volatile programming, WL is the word line. V_{g-sw} is the switch gate voltage.

Importantly, before the "hard" non-volatile programming (applying voltage to the C_p to breakdown the G_{ox}), the cell can be used as dynamic memory by constant writing or refreshing of the charge stored in the switch gate and C_p . In this manner, the array can also be used as a DRAM style memory device. Specifically, the cell operation is detailed in Figure 6.

The writing or refreshing (rewriting) is done column by column by selecting all WL (row word line) lines and one write column bit line (Bw). Write or refresh of "1's" is done by setting Vwl to high (Vcc), and "0's" by setting Vwl to low (0V). The unselected columns (Vbw) are all at 0V. Therefore, as seen in Figure 6, if a cell is to be written with a "1", then the Bw line is high, the Bp line is low, and the WL is high. If a cell is to be written with a "0", then the Bw line is high, the Bp line is low, and the WL is low.

In one example, Vcc=1.8V for a 0.18 um process. In order for the write transistor Tw (which is typically implemented as a NMOS transistor) to fully pass the "1", it is advantageous in some embodiments to use a lower Vdd (for example from 1.8V to 1.2V) in the FPGA logic circuits for higher speed and lower power consumption.

For example, assume that the memory array of Figure 5 is to be used as dynamic memory and written with dynamic data. In such an operation, the "bit stream" for a specific column (the bit stream may be, for example switch control data for the FPGA) is loaded from, for example, external or on chip EPROM or flash to WL shift registers (not shown). If there are 1024 WLs (rows), then 1024 bits data will be read into 1024 bit shift registers. Then, the selected column Bw is at Vcc and 1024 bits in the column are simultaneously written to by the shift registers, with "1's" at Vcc and "0's" at 0 volts.

After the first column has been written (synonymous with refreshing), the bit stream for the 2nd column is loaded into the shift registers, and the 2nd column (Bw) is selected and refreshed. This operation is repeated column by column until the last column has been written or refreshed. The process is repeated again from the 1st column, 2nd column ..., and so on. Thus, the columns are constantly refreshed in a serial manner.

The write or refresh time is on the order of a few nS to uS for one column. If there are 1024 columns, then the refresh cycle time is in the range of a few uS to mS range. In one embodiment, the charge stored on the switch gate will not be reduced more than 10% within this time range.

During the writing or refreshing process, the waveforms have a time sequence on the WL and Bw that are designed in such a way to avoid discharging the data stored on the gate of control switch T_{sw} . More specifically, a WL with “1” should be ready at V_{cc} before B_w (V_{blr}) becomes V_{cc} which turns on the select NMOS switch (T_w) for refresh. Further, the B_w (V_{blr}) should become 0 volts to turn off the selected NMOS before WL drops back to 0 volts. This is illustrated in Figure 7. Writing or refreshing a “0” is similar, but the V_{wl} is at 0V instead of V_{cc} . Further, during periods between sequential column refreshes, V_{wl} is set at a bias of V_{wb} (low) to reduce the leakage current resulting from the T_w source drain leakage (I_{doff}) common when a deep sub-micron process is used.

Note that since the write or refreshing process is done column by column, there is no need for a special decoding circuit for the columns (bit line) for the refresh process. Instead, a simple closed loop shift register chain can be used.

The dynamic memory of the present invention uses refresh or rewrite without reading. The reading of the dynamic memory of the present invention will typically destroy the stored data or disturb the controlled switch gate voltage. This is in contrast with conventional DRAM in which the data or charge stored has to be read out first then followed by a refresh operation to restore the data. This prevents DRAM cell from being directly used for FPGA switch control, which requires static states to provide “off” or “on” switches.

The dual nature of the memory array described above is useful in many applications. By having the capability to be dynamic memory and non-volatile memory, this will aid in prototyping applications. In those types of applications, the user needs to program the FPGA chip multiple times, and after finalizing the design, the user can permanently program the FPGA as described above.

As seen above, using constant writing to refresh the switch memory requires continuously reading the design bit map from a non-volatile memory (external or internal). For large FPGA chips which require very high density configuration non-volatile memory, the access speed, the data shift-in speed, refreshing cycling time and I/O errors, etc, will be limiting factors.

In order to resolve these issues, in accordance with another embodiment of the present invention, a small sense device (T_s), diode (T_d), and sense bit line (B_s) are added in parallel as shown as in Figure 8. This embodiment eliminates the need to constantly refresh from non-volatile memory, but instead is self-refreshing.

The self-refreshing process has two operational steps: the sensing and refreshing. In the sensing operation, all selected WLs will be pre-charged to high ($\sim V_{cc}$), and the selected sense column (B_s) will be pulled down to low (between 0V and $V_{cc}/2$). Further, all unselected B_s 's will be kept or pre-charged to high (between $V_{cc}-V_t$ to V_{cc}) to prevent any leakage current from the WL lines to the unselected BS lines through cells with “1” (stored positive charge and the T_s is on). In this way, only one cell on one WL is selected. If the selected FPGA cell is at “1”, the sense device (T_s) will be on, so it can conduct a sense current (I_{sn}) and it will pull down the WL to low. If the FPGA cell is at “0” (off), the sense device will be off, there will be no current, and the WL will be kept at high.

Thus, the sense and refresh circuitry can sense and remember (latch the data) the state of the cells on the selected column and refresh them. The bias conditions for sense, write and non-volatile programming are illustrated in Figure 8. A top layout view is seen in Figure 9.

It should be noted that the diode (Td) can be put on either side of the sense device (Ts), with the same polarity. It can also be placed on opposite polarity with proper bias arrangement to prevent the leakage current on the unselected columns.

It should also be noted that, the diode Td can either be made by a gated diode using a MOS device with its gate connected to either source or drain terminal, or by using a P-N junction. This FPGA cell array can also be made using PMOS devices sitting in either an N-well or on an N-type substrate.

As seen in Figures 10-11, the cell array without switch devices can be also used as DRAM memory based on standard CMOS process, but the sensing circuits are greatly simplified. Again, the diode can be put on either side of the sense device to prevent the leakage from unselected devices, and the diode can be made by gated MOS devices. It can also be made by PMOS devices.

Thus, as detailed above, the present invention discloses:

- (1) A FPGA cell using dynamic memory to control a programmable switch.
- (2) The dynamic memory is constantly refreshed without reading it out to destroy the stored data or disturb the controlled switch gate voltage. This is in contrast with conventional DRAM which the data stored has be read out first then followed by a refresh operation to restore the data.

(3) The dynamic memory has sense devices (T_s , T_d) and a sense bit line (B_s) which enable the sensing of the memory without disturbing the charge stored or destroying the data. Further, this also enables a very high sense current; therefore a special sense amplifier is not required as in DRAM memory.

(4) A bias (V_{wb}) range from 0 to V_t is added onto the WL to prevent the leakage of the write transistor (T_w) from discharging a data "1". This means that the refresh cycle time can be greatly increased.

(5) A programming capacitor (C_p) and programming bit line (B_p) is added to the dynamic memory to make it non-volatile programmable.

(6) Sense, writing, or refreshing is done on a column by column basis.

(7) The array can be manufactured using standard CMOS logic process and process tuning is not required. Conventional DRAM requires special process tuning.

(8) The cell array without the switch devices can be also used as DRAM memory based on standard CMOS process with the sensing circuits can be greatly simplified.

The description of the invention and its applications as set forth herein is illustrative and is not intended to limit the scope of the invention. Variations and modifications of the embodiments disclosed herein are possible, and practical alternatives to, or equivalents of the various elements, of the embodiments are known to those of ordinary skill in the art. For example, the various voltages set forth in the various examples are only illustrative, since one has some discretion as to the precise voltage to select within a range of voltages, and the voltages are in any event dependent on the device characteristics. The terms row wordline and column bitline have been used to describe types of lines commonly used in memories, but some memories may have alternatives

thereto. Further, the various doping types may be reversed, such that an n-channel transistor described above may be replaced with a p-channel transistor. These and other variations and modifications of the embodiments disclosed herein may be made without departing from the scope and spirit of the invention.